

# Package: keedwell (via r-universe)

September 2, 2024

**Title** Latin Squares in R

**Version** 0.2.0

**Description** Completion and embedding of latin squares in R.

**License** MIT + file LICENSE

**Encoding** UTF-8

**Roxygen** list(markdown = TRUE)

**RoxygenNote** 7.3.1

**Imports** dplyr, igraph, purrr, tibble, tidygraph, tidyr

**Repository** <https://mhenderson.r-universe.dev>

**RemoteUrl** <https://github.com/MHenderson/keedwell>

**RemoteRef** v0.2.0

**RemoteSha** ee0211687885dc1425cd1c282d59ddcf737105a3

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`add_cols`*Add new columns to a latin rectangle***Description**

Add new columns to a latin rectangle

**Usage**

```
add_cols(R, cols, l_order, strategy = next_col_matching)
```

**Arguments**

R	A latin rectangle
cols	Indices of columns to add
l_order	Dimension of latin square
strategy	Strategy for filling columns

**Value**

A latin rectangle

`add_rows`*Embed latin rectangle in a latin square***Description**

Input is a latin rectangle as a data frame with variables for row, column and symbol. Output is a latin square in the same format which contains the given latin rectangle in the first rows.

**Usage**

```
add_rows(R, rows, strategy = next_row_matching)
```

**Arguments**

R	latin rectangle
rows	empty rows to be filled
strategy	row filling strategy

**Details**

Use can optionally provide a vector of row indices. Only those rows will be filled if that optional vector is provided.

**Value**

A latin rectangle

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edge\_tbl

*Symbols missing from columns edge data frame*

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**Description**

Constructs a data frame representing the edges of a bipartite graph based on a latin rectangle where the graph has an edge for every symbol not already used in a column.

**Usage**

```
edge_tbl(R, i, l_order = 3)
```

**Arguments**

R	latin rectangle
i	column
l_order	size of latin square R is going to be embedded into

**Details**

Acutally, this is just for one column.

**Value**

The edge data frame.

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edge\_tbl\_2

*Symbols missing from rows data frame*

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**Description**

Symbols missing from rows data frame

**Usage**

```
edge_tbl_2(R, i, l_order = 3)
```

**Arguments**

R	latin rectangle
i	row index
l_order	size of latin square R is going to be embedded into

**Value**

The edge data frame.

<code>first_row_natural</code>	<i>First row in in natural order</i>
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**Description**

First row in in natural order

**Usage**

```
first_row_natural(n)
```

**Arguments**

<code>n</code>	Number of columns
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**Value**

A  $1 \times n$  latin rectangle with first row  $1, \dots, n$

<code>next_col_matching</code>	<i>Matching strategy for adding new columns</i>
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**Description**

Matching strategy for adding new columns

**Usage**

```
next_col_matching(R, i, l_order)
```

**Arguments**

<code>R</code>	a latin rectangle
<code>i</code>	column index
<code>l_order</code>	dimension

**Value**

a latin rectangle with more columns

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next_col_random	<i>Random strategy for choosing a new columns</i>
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**Description**

Random strategy for choosing a new columns

**Usage**

```
next_col_random(R, i, l_order)
```

**Arguments**

R	a latin rectangle
i	column index
l_order	dimension

**Value**

A latin rectangle with more columns

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next_row_matching	<i>Find a compatible row for extending a latin rectangle</i>
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**Description**

Given an input latin rectangle this function will generate a new row that can be added to the latin rectangle.

**Usage**

```
next_row_matching(R, i, l_order)
```

**Arguments**

R	A latin rectangle
i	Number of columns to add
l_order	Order of R

**Details**

The method used is to create a bipartite graph with vertex partitions for columns and symbols missing from columns and then find a maximum matching in that bipartite graph.

**Value**

A latin rectangle with more rows.

`next_row_random`      *Find a random new row for a latin rectangle*

### Description

Find a random new row for a latin rectangle

### Usage

```
next_row_random(R, i, l_order)
```

### Arguments

R	A latin rectangle
i	Number of columns to add
l_order	Order of R

### Value

A latin square with more rows.

`to_tidygraph`      *Symbols missing from columns bipartite graph*

### Description

Input is a latin rectangle as a data frame with variables for row, column and symbol. Output is a tidygraph representing the bipartite graph with vertices for columns and symbols and edges representing symbols missing from columns.

### Usage

```
to_tidygraph(R, l_order = 3)
```

### Arguments

R	A latin rectangle.
l_order	Order of R.

### Value

A bipartite graph.

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`to_tidygraph_2`      *Symbols missing from rows bipartite graph*

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**Description**

Symbols missing from rows bipartite graph

**Usage**

```
to_tidygraph_2(R, l_order, n_rows, n_cols)
```

**Arguments**

R	A latin rectangle.
l_order	Order of R.
n_rows	Number of rows.
n_cols	Number of columns.

**Value**

A bipartite graph.

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